Known-Key Distinguishers on 11-Round Feistel and Collision Attacks on Its Hashing Modes

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Outline

- 1. Known-key attacks on block ciphers
- 2. Our attacks on 11-round Feistel cipher
- 3. Our attacks on Its hash functions

Secret-key security

- A key is chosen random and kept secret
- Given oracle access, an adversary tries to recover the key or distinguish from random permutation



Known-key security

- A key is chosen random and revealed
- An adversary tries to find "something different" from random permutation
- No oracle access needed



(description of the cipher algorithm)



Key value given to adversary

Previous work of known-key attacks

- Introduced by Knudsen and Rijmen [AC2007]
- Mendel et al. [SAC2009]
- Minier et al. [Africacrypt 2009]
- Gilbert and Peyrin [FSE2010]
- Bouillaguet et al. [SAC2010]
- Sasaki' [IWSEC 2010]
- Nikolic et al. [ICISC 2010]
- Minier et al. [FSE 2011]

7R AES, 7R Feistel 7R AES Rijndael 8R AES Generalized Feistel Rijndael several ciphers Generalized Feistel

... Many attacks published

Formalization of known-key attacks

- Raised as an open problem by Knudsen and Rijmen
- Previous work only partially succeeded [Minier et al. 2009]
- Seems quite difficult to formalize the notion of known-key attacks in its generality

"Sufficient condition"

- Known-key attacks may be meaningful when used in hashing modes
- Meaningful if meaningful in a hash setting (collision, preimage, etc.)





3. Our attacks on Its hash functions

Our results

Previous best attack: 7R Feistel

[Knudsen and Rijmen, AC2007]

- Our new attack: 11R Feistel
- Difference in round functions
 - AC2007 assumed key xor followed by an arbitrary function
 - We assume key xor followed by an SP function

SP round function





Assume "good" S-boxes

n: half the block size
c: byte size
MDS: Maximum distance separable ¹⁰

Attack strategy

- Find a message pair having a specific truncated difference such that the corresponding ciphertext pair also has the same truncated difference
- We can find such a pair for the Feistel network faster than we do for a random permutation

Attack parameters

- Block size N = 128 bit with byte size c = 4 or 8 bit Sboxes
- Block size N = 64 bit with byte size c = 4 bit S-boxes
- We use the truncated difference (P(1), F)



Attack techniques

• Based on the rebound attack developed by Mendel et al. [FSE 2009]





and here is the outbound.



Outbound differential path satisfied with a probability 1

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Application to hashing modes

- Can be applied to Matyas-Meyer-Oseas (MMO) and Miyaguchi-Preneel modes
- The key value corresponds to chaining variable or to IV



Half-collision attacks

- Direct translation of 11R distinguisher yields partial collision of its MMO / Miyaguchi-Preneel hash function
- Rebound attack can generate many (e.g. 2^c) pairs, yielding half-collision in the left half (faster than the naïve birthday attack)



Full-collision attacks

- Reduce # of rounds in the outbound phase from 3 to 2 by removing the 1st and the 11th rounds (so 2 + 5 + 2 = 9R in total)
- The truncated difference is now (1,P(1)), making fullcollision attack possible (faster than the birthday bound)



Concluding remarks

- The case of 64bit block with 8-bit Sboxes can also be analyzed (but # of rounds has to be reduced)
- Restrictions of "good" S-boxes and of MDS matrix are not quite mandatory for the attack to work
- Future work: application to actual ciphers

Thank you.